

Boccia Twister

ACTIVITY SHEET 014

Objectives:

Work on angles and positioning Awareness of the advantages related to them

Number of players: 1 vs 1

Equipment:

· Color adhesive tape, easy to peel off

A six-sided dice or numbered pieces of paper from 1 to 6

Set up:

Using the tape, create six equal zones within the player's boxes (like a chocolate bar) *See appendix on page 2.



Procedure:

- Play ends of the game.
- Between each throw, the player must roll the dice.
- The number obtained on the dice indicates the square where the player must position themselves to make their throw. For ramp players, the ramp should be placed in the indicated square.
- Continue until the end is finished.
- Restart the desired number of ends.

EXAMPLE (NEXT PAGE)!



APPENDIX

Note: You are not required to write numbers in the squares. They are only indicative in the image below for the exercise.

