

Bowling Pins

ACTIVITY SHEET 002

Objectives: Placement and strategies

Number of players: 2 vs 2

Equipment: 6 pins and 3 balls per player

Set up:

Place the pins randomly on the field. Choose diversified spots.



Procedure:

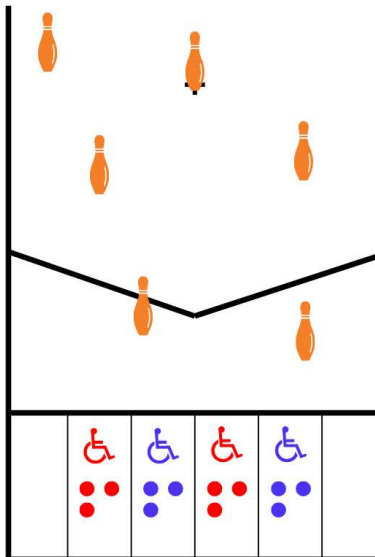
- Alternately, each team throws a ball to try to get as close as possible to a pin without knocking it. Teammates decide among themselves who will throw the ball.
- When both teams have no more balls, count the points as following:
 - **1 point for** the ball closest to each pin.
 - **1 point deducted** from the team for each pin knocked down.
 - A ball near a fallen pin earns **no points**.
- Restart for the desired number of rounds, leaving the pins in the same place.
- **The winning team is the one with the most points at the end.**

Variation:

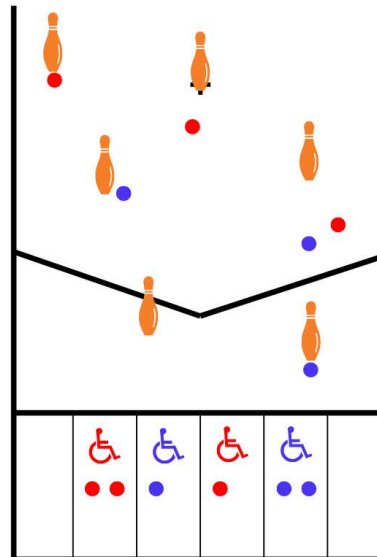
It is possible to change the location of the pins between each end to work on placements at various parts of the field.

EXAMPLE

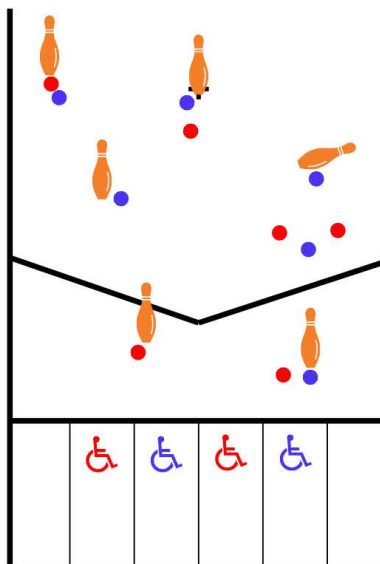
1. Place the pins randomly on the field.



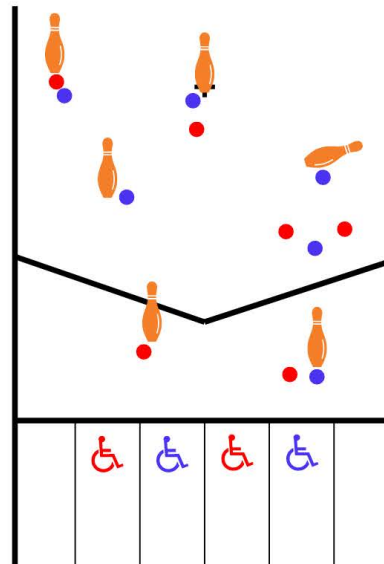
2. Teams play alternately.



3. Play all the balls without knocking down any pins.



4. Calculate the points.



Red

Points: 2

Pins knocked down: 0

Total: 2

Blue

Points: 3

Pins knocked down: 1

Total: 2