

Everyone Plays Tournament

ACTIVITY SHEET 013

Objectives:

Foster teamwork: athlete/performance partner Put performance partners in game situations

Number of players: 2 vs 2

Each team consists of an athlete and their performance partner

Equipment:

- Sufficient number of courts for everyone to play
- Three (3) balls per player
- One (1) jack per team

Set up:

- Number the courts from # 1 to # X.
- Place the teams randomly on the courts.



Procedure

- Play a match of only 2 ends following the rules of a pair match.
- The winning team moves down a court, and the losing team moves up, except for the winning team on court #1, which stays in place and the loser of the last court, who also stays on that same court.
Example: the winner of court #2 moves to court #1 while the loser on court #2 moves to court #3.
- The team on court #1 at the end of the exercise is the winning team.